

# Shadow Of The Minotaur Legendeer 1 Alan Gibbons

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## Heroes

It's 1795 and plucky 12 year old Nell and her crafty Pa are swindling Eden City with their travelling stage show. Meanwhile, up on Mount Olympus, Zeus and Hera are bickering as never before. Their latest plan for Troy can only end in disaster.

International bestselling author Terry Deary reinvents the myth of Prometheus, the Titan who stole fire from the gods and gave it to the human race. To escape the gods' revenge, Prometheus travels through time to a murky metropolis called Eden City. There, he befriends a motley assortment of comic characters and learns what humans have done with his gift of fire.

### **Total Football**

SHADOW OF THE MINOTAUR, VAMPYR LEGION and WARRIORS OF THE RAVEN are computer games that open the gateway between our own world and the realm of myth and legend, with heroes and monsters, daring deeds and narrow escapes, triumphs and tragedies. Over the course of three exhilarating novels, our hero Phoenix escapes the workaday ordeal of his own life in order to face the evil Gamesmaster - not once, but three times. Every time he goes back he risks all as the stakes become increasingly higher, and he learns the Gamesmaster's merciless power knows no bounds. As he approaches his final conflict, the journey becomes heartstopping. Our future depends on his . . .

### **Teacher's Dead**

Organized into eighteen thematic chapters, offers more than nineteen hundred

annotated listings of recommended titles for young adults.

### **The Edge**

'Real life' or the death defying adventures of the Greek myths, with their heroes and monsters, daring deeds and narrow escapes - which would you choose? For Phoenix it's easy. He hates his new home and the new school where he is bullied. He's embarrassed by his computer geek dad. But when he logs on to The Legendeer, the game his dad is working on, he can be a hero. He is Theseus fighting the terrifying Minotaur, or Perseus battling with snake-haired Medusa. It feels as though he's really there ˆ The Legendeer is more than just a game. Play it if you dare.

### **The Legendeer: Vampyr Legion**

A gripping, virtual reality thriller - the second title in The Legendeer trilogy. What if there are places where our nightmares live and wait for us? Phoenix has found one and it's alive. Armies of bloodsucking vampyrs and terrifying werewolves, the creatures of our darkest dreams, are poised to invade our world. After his battle with the evil Gamesmaster in SHADOW OF THE MINOTAUR, Phoenix knows this is for real. As he prepares to enter the second deadly computer game in The

Legendeer series, he knows he must win or never come back. The Legendeer is more than just a game. Play it if you dare.

### **The British National Bibliography**

In the moving and compelling debut novel from Benjamin Zephaniah, a young man's life is completely changed when his face is badly scarred in a car accident. Martin seems to have it all. He's cool, funny, and he's the undisputed leader of the Gang of Three, who roam their East London estate during the holidays looking for fun. But one night after the Gang leave a late night rap club, Martin accepts a ride from Pete, a Raider's Posse gang member. Too late, he realises that the car is stolen, and that the police are after them. What happens next will change Martin's life and looks, and show him the true meaning of strength, courage, discrimination and friendship. Brilliantly written and with a real ear for dialogue, fans of Angie Thomas and Malorie Blackman will love Benjamin Zephaniah's novels for young adult readers: Refugee Boy Face Gangsta Rap Teacher's Dead

### **Theseus and the Minotaur**

A GUNSHOT. A PHOTO. A MURDER. John is trying had to stay out of trouble and leave his past behind him, but he can't help being drawn to Ceri James - the

guarded girl who has secrets of her own. Then their lives are thrown together, though not in the way John had hoped. They witness a man being shot - capturing the murder on camera - and now the ruthless killers are hunting them down. Scared and panicked, John avoids Ceri's questions: why won't he call the police? How does he know the killer? Because only one question really matters: who can you trust when you're running for your life?

### **The Legendeer: Vampyr Legion**

Early Readers are stepping stones from picture books to reading books. A blue Early Reader is perfect for sharing and reading together. A red Early Reader is the next step on your reading journey. It's Katie Cat's first day of school but what has happened? She has feathers and fur and whiskers and wings. She's all mixed up! A delightful story about starting school from million-copy-selling author Alan Gibbons writing with his daughters, Megan and Rachel.

### **The Teen Reader's Advisor**

Constructing Adolescence in Fantastic Realism examines those fundamental themes which inform our understanding of "the teenager"—themes that emerge in both literary and cultural contexts. Models of adolescence do not arise solely from

discourses of psychology, sociology, and education. Rather, these models—frameworks including developmentalism, identity formation, social agency, and subjectivity in cultural space—can also be found represented symbolically in fantastic tropes such as metamorphosis, time-slip, hauntings, doppelgangers, invisibility, magic gifts, and witchcraft. These are the incredible, supernatural, and magical elements that invade the everyday and diurnal world of fantastic realism. In this original study, Alison Waller proposes a new critical term to categorize a popular and established genre in literature for teenagers: young adult fantastic realism. Though fantastic realism plays a crucial part in the short history of young adult literature, up until now this genre has typically been overlooked or subsumed into the wider class of fantasy. Touching on well-known authors including Robert Cormier, Melvin Burgess, Gillian Cross, Margaret Mahy, K.M. Peyton and Robert Westall, as well as previously unexamined writers, Waller explores the themes and ideological perspectives embedded in fantastic realist novels in order to ask whether parallel realities and fantastic identities produce forms of adolescence that are dynamic and subversive. One of the first studies to deal with late twentieth-century fantastic literature for young adults, this book makes a valuable contribution to our understanding of adult attitudes toward adolescent identity.

### **Half a Creature from the Sea**

Introduces some of the world's most unusual creatures, including an animal that can be found at the top of Mount Everest, under the sea, and in everyday yards; a creature with cube-shaped scat; and an animal that disguises itself as a crab.

### **Millions**

The Legendeer opens the gateway between our world and the world of the myths, between triumph and tragedy. The Gamesmaster almost has us at his mercy. Twice before fourteen-year-old Phoenix has battled against him in Shadow of the Minotaur and Vampyr Legion, but Warriors of the Raven is the game at its most complex and deadly level. Set in the world of Norse myth, Phoenix enters the arena for the final conflict. Join him in Asgard to fight Loki, the Mischief-maker, the terrifying Valkyries, dragons and fire demons - and hope for victory. Our future depends on him. The Legendeer is more than just a game. Play it if you dare.

### **An Act of Love**

What if there are places where our nightmares live and wait for us? Phoenix has found one and it's alive. Armies of bloodsucking vampyrs and terrifying werewolves, the creatures of our darkest dreams, are poised to invade our world. After his battle with the evil Gamesmaster in Shadow of the Minotaur, Phoenix

knows this is for real. As he prepares to enter the second deadly computer game in The Legendeer series, he knows he must win or never come back. The Legendeer is more than just a game. Play it if you dare.

### **Weird Sports Day**

Set in a Northern town, where right-wingers are determined to stir up hatred and racial prejudice, *CAUGHT IN THE CROSSFIRE* is about six teenagers whose lives are woven together by a series of shocking and tragic events. A British Muslim brother and sister, two Irish brothers who take different sides, and two lads out looking for trouble: all of them get caught in the crossfire. Inspired by the Oldham riots and the events of September 11th, this is a book that needed to be written. It is a chilling account of what is happening in Britain today, but as always Alan Gibbons writes with humour and understanding and is utterly on the wavelength of his many readers.

### **Raining Fire**

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Minotaur and Vampyr Legion, but Warriors of the Raven is the game at its most complex and deadly level. Set in the world of Norse myth, Phoenix enters the arena for the final conflict. Join him in Asgard to fight Loki, the Mischief-maker, the terrifying Valkyries, dragons and fire demons - and hope for victory. Our future depends on him. The Legendeer is more than just a game. Play it if you dare.

### **The Fire Thief Fights Back**

In this stunning, Lambda Literary Award-winning debut novel, Amber Dawn subverts the classic hero's quest adventure to create a dark post-feminist vision. Sub Rosa's reluctant heroine is a teenaged runaway named "Little"; she stumbles upon an underground society of ghosts and magicians, missing girls and would-be johns: a place called Sub Rosa. Not long after she is initiated into this family of magical prostitutes, Little is called upon to lead them through a maze of feral darkness: a calling burdened with grotesque enemies, strange allies, and memories from a foggy past. Sub Rosa is a beautiful, gutsy, fantastical allegory of our times.

### **Shadow Of The Minotaur**

'Real life' or the death defying adventures of the Greek myths, with their heroes

and monsters, daring deeds and narrow escapes - which would you choose? For Phoenix it's easy. He hates his new home and the new school where he is bullied. He's embarrassed by his computer geek dad. But when he logs on to The Legendeer, the game his dad is working on, he can be a hero. He is Theseus fighting the terrifying Minotaur, or Perseus battling with snake-haired Medusa. It feels as though he's really there ˆ The Legendeer is more than just a game. Play it if you dare.

### **Flight of the Fire Thief**

In a respectable tea-shop in London, a girl with a pistol is holding off three men. Sally Lockhart is fighting for her child - a child who is suddenly not hers any more. Sally is now twenty-five, and somebody wants to destroy her. She is unmarried - but she receives divorce papers from a man she has never even met, let alone married. Who is this evil stranger? His trap is so well-laid that she is powerless to disprove his lies. Now he has been awarded custody of her precious daughter. Driven from her home, desperately trying to understand what's happening, Sally is prepared to fight for her family's freedom. Even if it turns out to be a fight to the death.

### **Vampyr Legion**

This play follows the highly entertaining adventures of two brothers who discover an enormous bag of money when a robbery goes wrong.

### **The Crowfield Curse**

Francis Joseph Cassavant is 18. He has just returned home from the Second World War, and he has no face. He does have a gun and a mission: to murder his childhood hero. Francis lost most of his face when he fell on a grenade in France. He received the Silver Star for bravery, but was it really an act of heroism? Now, having survived, he is looking for a man he once admired and respected, a man adored by many people, a man who also received a Silver Star for bravery. A man who destroyed Francis's life.

### **Rise of the Blood Moon**

Deary reinvents the myth of Prometheus, the titan who stole fire from the gods and gave it to the human race. To escape the gods' revenge, Prometheus travels through time to a murky metropolis called Eden City and learns what humans have done with his gift of fire.

### **Warriors of the Raven**

\*"A wondrous mystery." --Kirkus, starred review \*"Suspenseful and spooky with an edgy battle between good and evil." --School Library Journal, starred review If the deepest secret has been spoken, can the deadliest curse be broken? Sent into the forest to gather firewood for the medieval abbey where he's an apprentice, Will hears a cry for help, and comes upon a creature no bigger than a cat. Trapped and wounded, it's a hobgoblin, who confesses a horrible secret: Something is buried deep in the snow, just beyond the graveyard. A mythical being, doomed by an ancient curse What does this mystery have to do with the cryptic brotherhood of monks Will serves? What does it have to do with the boy himself? When two cloaked figures darken the church's doorway and start demanding answers, Will is drawn into a dangerous world of Old Magic. \*Includes a timetable of daily life in the abbey, a glossary of monastic terms, and a sneak peek at the chilling sequel THE CROWFIELD DEMON! New York Public Library "100 Best Books for Reading and Sharing" A 2011 USBBY Outstanding International Book Shortlisted for the Branford Boase Award

### **Constructing Adolescence in Fantastic Realism**

A gripping, virtual reality thriller - the second title in The Legendeer trilogy. What if there are places where our nightmares live and wait for us? Phoenix has found one and it's alive. Armies of bloodsucking vampyrs and terrifying werewolves, the creatures of our darkest dreams, are poised to invade our world. After his battle

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### **Windrush Child**

The gun is the coward's fist. The gun is power. Alex and Ethan are growing up on an estate where there are just two choices: sport or crime. Ethan is selected for a football training programme in the US, his chance to escape the gangs that terrorise his neighbourhood. But Alex is drawn into an explosive feud with a gun at its heart. In this gripping and absorbing real life thriller, Alan Gibbons explores the complex issue of gun crime, and the far reaching consequences it can have.

### **The Edge**

A teacher is dead, murdered by two of his students in front of the school. He was a good man. People liked him. So how could this happen? Why? It just doesn't make sense to Jackson, and he is determined to investigate the case until he understands. Benjamin Zephaniah has, once again, chosen a topical and hard-hitting subject - and he deals with it in his own uniquely empathetic and edgy way.

## **Unusual Creatures**

'Get back on the bus!' One of the policemen was walking towards them holding his pistol. Haroun flicked on his helmet-lamp and peered in through the window of the car. Claude Gerard was dead! When the Director of the Saharan uranium mine where he works is mysteriously murdered, fourteen year-old Haroun embarks on a dangerous new role as a spy in the service of the French Government. A shocking conspiracy is unearthed - somebody is trafficking 'yellowcake', a key ingredient in the production of nuclear bombs. Faced with the threat of the yellowcake falling into the hands of a rogue state, time is running out

## **Face**

Winner of the Angus Book Award, THE EDGE is crackly with tension. How will this mother and son escape their abuser and start a new life? We've got to go. Now. It's early morning and Danny's mother is at his bedside, urging him to get up. They're on the run from Chris, his mother's boyfriend, a violent man who beats them both up, and won't let them go. Chris pursues Danny and his mother from London to the north, where they take refuge with Danny's grandparents. But even there, nothing is safe. Danny is conspicuous as the only mixed-race boy in their small community, and with the ever-present threat of discovery, he has to learn how to live

continually on the edge. A tense and chilling story with terrific drama, THE EDGE shows the depth of character and the understanding of the predicaments of children today that gives Alan Gibbons his special quality.

### **Julie and Me**

### **They Saw Too Much**

Childhood friends Chris and Imran celebrate the Millenium as inseparable blood brothers, they are both seven years old. But by 2011 their lives have taken very different paths. One has joined the Army and served in Afghanistan, the other is a potential jihad recruit. They are no longer friends, and there are bitter wounds between them which remain unhealed. Will their childhood bond be strong enough to overcome an extremist plot? In a highly-charged, honest and life affirming story, told in flashback from both Chris and Imran's viewpoint, Alan Gibbon's cleverly explores the very real issue of terrorism that affects everyone today.

### **Tin Princess**

Winner of the Angus Book Award, THE EDGE is crackly with tension. How will this

mother and son escape their abuser and start a new life? We've got to go. Now. It's early morning and Danny's mother is at his bedside, urging him to get up. They're on the run from Chris, his mother's boyfriend, a violent man who beats them both up, and won't let them go. Chris pursues Danny and his mother from London to the north, where they take refuge with Danny's grandparents. But even there, nothing is safe. Danny is conspicuous as the only mixed-race boy in their small community, and with the ever-present threat of discovery, he has to learn how to live continually on the edge. A tense and chilling story with terrific drama, THE EDGE shows the depth of character and the understanding of the predicaments of children today that gives Alan Gibbons his special quality.

### **Caught in the Crossfire**

For one disastrous year Terry has watched Julie, the girl of his dreams, go out with arch rival Frisky Fitz, seen his mum and dad's marriage crumble and his beloved Man U go the same way. Next year has got to be better.

### **The Demon Assassin**

### **Shadow Of The Minotaur**

Master storyteller David Almond presents a beautiful collection of short fiction, interwoven with pieces that illuminate the inspiration behind the stories. May Malone is said to have a monster in her house, but what Norman finds there may just be the angel he needs. Joe Quinn's house is noisy with poltergeists, or could it be Davie's raging causing the disturbance? Fragile Annie learns the truth about herself in a photograph taken by a traveling man near the sea. Set in the northern English Tyneside country of the author's childhood, these eight short stories by the incomparable David Almond evoke gritty realities and ineffable longings, experiences both ordinary and magical. In autobiographical preludes to each story, the writer shows how all things can be turned into tales, reflecting on a time of wonder, tenderness, and joy.

### **Book Scavenger**

It has always been this way. The Helati are slaves. Each month, at the full moon, they are expelled to face the demon host, the Lost Souls. But something has changed in the fabric of the times. The demons are controlled by a new master, the Darkwing. Now the danger is permanent, the horror incessant. In a southern port, however, a fourteen year old slave girl, oblivious of her destiny, holds the key to ending the nightmare of the Lost Souls. But will she ever understand the secret that is hidden deep in her memory, the secret of the Black Tower? Alan Gibbons' latest novel is an epic fantasy that takes you through a fabled land, reminiscent of

a mythical ancient India. On a roller-coaster ride you will meet shape-shifters, demons, magic, tyrants, an evil lord who is the master of the living dead and countless fighters for evil and for good.

### **Julie and Me and Michael Owen Makes Three**

The final book in Philip Pullman's classic SALLY LOCKHART quartet in a beautiful new edition. Jim Taylor, Sally Lockhart's oldest friend, is engaged as bodyguard to a princess. But Crown Princess Adelaide of Razkavia is not what you'd expect. She's the slum-girl Jim has been searching for ever since she vanished ten years ago. Now her life is in mortal danger, and together they must battle against unknown enemies in a country where no one can be trusted.

### **The Yellowcake Conspiracy**

A New York Times-Bestseller! For twelve-year-old Emily, the best thing about moving to San Francisco is that it's the home city of her literary idol: Garrison Griswold, book publisher and creator of the online sensation Book Scavenger (a game where books are hidden in cities all over the country and clues to find them are revealed through puzzles). Upon her arrival, however, Emily learns that Griswold has been attacked and is now in a coma, and no one knows anything

about the epic new game he had been poised to launch. Then Emily and her new friend James discover an odd book, which they come to believe is from Griswold himself, and might contain the only copy of his mysterious new game. Racing against time, Emily and James rush from clue to clue, desperate to figure out the secret at the heart of Griswold's new game—before those who attacked Griswold come after them too. This title has Common Core connections.

### **A Sally Lockhart Mystery 3: The Tiger in the Well**

Having once risked everything precious to him to halt King Lud's progress from the ancient bowels of London to the city's modern streets, teenage Paul Rector knows his task is far from over. Paul also knows that, like his brother John and his great uncle Harry, he is both demon and man. Will it be fate that decides which side wins out? To find out, Paul takes Hell's Underground back to London of the Blitz in World War II and becomes involved in defeating Harry Rector's plot to assassinate Prime Minister Churchill. His main weapons are fire and fear. Along the way, he learns more about the Rector curse and once again endangers not only his own life, but that of the people he comes to regard as a second family.

### **The Legendeer: Warriors of the Raven**

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Early Readers are stepping stones from picture books to reading books. A blue Early Reader is perfect for sharing and reading together. A red Early Reader is the next step on your reading journey. It's Katie Cat's Sports Day. She and her friends must race faster than cheetahs, bounce better than kangaroos and climb higher than monkeys! A delightful story from million copy selling author Alan Gibbons writing with his daughters, Megan and Rachel.

### **Sub Rosa**

The Windrush generation are named after one of the first ships that arrived in the UK from Jamaica in 1948. In this heart-stopping adventure based on real historical events, Benjamin Zephaniah shows us what it was like being a child of the Windrush generation, an important and intriguing time in Britain that's sure to fascinate young readers. ABOUT THE SERIES: VOICES A thrilling series showcasing some of the UK's finest writers for young people. Voices reflects the authentic, unsung stories of our past. Each shows that, even in times of great upheaval, a myriad of people have arrived on this island and made a home for themselves - from Roman times to the present day. Perfect for teaching children about inclusivity and diversity

### **Weird School Day**

For Terry Payne, life is not much fun. His parents are splitting up, and he's fallen desperately in love with the gorgeous new girl at school, who doesn't even know he exists. To top it all off, his beloved football team - the mighty Man U - are on a losing streak. As Terry sees Man U lose to Liverpool, watches in horror as arch-rival and school golden boy showers the beautiful Julie with attention, and discovers the object of his affections is a Liverpool fan, he starts to think that things can't get much worse. After all, it's a close contest in Life versus Football - and there can only be one winner. Can't there? Hilarious and heart-warming, this is a touching story about the ups and downs of life, love, and more importantly, football, from award-winning author, Alan Gibbons.

### **The Legendeer Trilogy**

King Minos and Queen Pasiphae's son isn't a child: he's a monster. To keep him fed, his parents demand that every kingdom send seven youths to Crete each year in tribute, never to be heard from again. Theseus is different. He's determined to slay the Minotaur and make it back to Athens in one piece.

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