

Best Api Documentation

Brief Java Django Design Patterns and Best Practices Practical API Design Continuous API Management Speaking JavaScript The Java Tutorial Big Java RESTful API Design X3D Documenting APIs RESTful Web API Design with Node.js 10, Third Edition Developing eBay Business Tools For Dummies PHP Web Services REST API Design Rulebook Automated Data Collection with R The Hitchhiker's Guide to Python API Design for C++ Docs Like Code RESTful Java Web Services - Third Edition Natural Language Processing with Python Summer Collection Get Your Hands Dirty on Clean Architecture World Wide Waste: How Digital Is Killing Our Planet and What We Can Do About It The Elements of Java(TM) Style RESTful Web APIs Pro Git Designing Web APIs Ruby Best Practices Business of APIs Documenting Software Architectures Hands-On RESTful API Design Patterns and Best Practices Programming JavaScript Applications Implementing Oracle API Platform Cloud Service Build APIs You Won't Hate Undisturbed Rest The Definitive Guide to Pylons Conference Proceedings API Management The Art of Rails Design and Build Great Web APIs

Brief Java

Speaking out when it's unpopular. Back in the day, Henry David Thoreau raged at

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the robber barons-the big shots of their age, despoiling the environment in the name of progress. Deep in the throes of the seemingly unstoppable growth of tech, a modern-day Thoreau has emerged in the guise of Gerry McGovern-decrying the massive, hidden negative impacts of tech on the environment. McGovern has thoroughly documented in *World Wide Waste* how tech damages the Earth-and what we should be doing about it. It is not just the acres of discarded computer hardware conveniently dumped in Third World countries. Every time an email is downloaded it contributes to global warming. Every tweet, search, check of a webpage creates pollution. Digital is physical. Those data centers are not in the Cloud. They're on land in massive physical buildings packed full of computers hungry for energy. It seems invisible. It seems cheap and free. It's not. Digital costs the Earth.

Django Design Patterns and Best Practices

A hands on guide to web scraping and text mining for both beginners and experienced users of R Introduces fundamental concepts of the main architecture of the web and databases and covers HTTP, HTML, XML, JSON, SQL. Provides basic techniques to query web documents and data sets(XPath and regular expressions). An extensive set of exercises are presented to guide the reader through each technique. Explores both supervised and unsupervised techniques as well as advanced techniques such as data scraping and text management. Case studies

are featured throughout along with examples for each technique presented. R code and solutions to exercises featured in the book are provided on a supporting website.

Practical API Design

Like it or not, JavaScript is everywhere these days—from browser to server to mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. Speaking JavaScript helps you approach the language with four standalone sections. First, a quick-start guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented programming? This part helps you learn JavaScript quickly and properly. JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.

Continuous API Management

API development is becoming increasingly common for server-side developers thanks to the rise of front-end JavaScript frameworks, iPhone applications, and API-centric architectures. It might seem like grabbing stuff from a data source and shoving it out as JSON would be easy, but surviving changes in business logic, database schema updates, new features, or deprecated endpoints can be a nightmare. After finding many of the existing resources for API development to be lacking, Phil learned a lot of things the hard way through years of trial and error. This book aims to condense that experience, taking examples and explanations further than the trivial apples and pears nonsense tutorials often provide. By passing on some best practices and general good advice you can hit the ground running with API development, combined with some horror stories and how they were overcome/avoided/averted. This book will discuss the theory of designing and building APIs in any language or framework, with this theory applied in PHP-based examples.

Speaking JavaScript

How do you write truly elegant code with Ruby? Ruby Best Practices is for programmers who want to use Ruby as experienced Rubyists do. Written by the

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developer of the Ruby project Prawn, this concise book explains how to design beautiful APIs and domain-specific languages with Ruby, as well as how to work with functional programming ideas and techniques that can simplify your code and make you more productive. You'll learn how to write code that's readable, expressive, and much more. Ruby Best Practices will help you: Understand the secret powers unlocked by Ruby's code blocks Learn how to bend Ruby code without breaking it, such as mixing in modules on the fly Discover the ins and outs of testing and debugging, and how to design for testability Learn to write faster code by keeping things simple Develop strategies for text processing and file management, including regular expressions Understand how and why things can go wrong Reduce cultural barriers by leveraging Ruby's multilingual capabilities This book also offers you comprehensive chapters on driving code through tests, designing APIs, and project maintenance. Learn how to make the most of this rich, beautiful language with Ruby Best Practices.

The Java Tutorial

A lot of work is required to release an API, but the effort doesn't always pay off. Overplanning before an API matures is a wasted investment, while underplanning can lead to disaster. This practical guide provides maturity models for individual APIs and multi-API landscapes to help you invest the right human and company resources for the right maturity level at the right time. How do you balance the

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desire for agility and speed with the need for robust and scalable operations? Four experts from the API Academy show software architects, program directors, and product owners how to maximize the value of their APIs by managing them as products through a continuous life cycle. Learn which API decisions you need to govern and how and where to do so Design, deploy, and manage APIs using an API-as-a-product (AaaP) approach Examine ten pillars that form the foundation of API product work Learn how the continuous improvement model governs changes throughout an API's lifetime Explore the five stages of a complete API product life cycle Delve into team roles needed to design, build, and maintain your APIs Learn how to manage your API landscape—the set of APIs published by your organization

Big Java

RESTful API Design

The basic rules of REST APIs - "many nouns, few verbs, stick with HTTP" - seem easy, but that simplicity and power require discipline to work smoothly. This brief guide provides next steps for implementing complex projects on simple and extensible foundations.

X3D

Pro Git (Second Edition) is your fully-updated guide to Git and its usage in the modern world. Git has come a long way since it was first developed by Linus Torvalds for Linux kernel development. It has taken the open source world by storm since its inception in 2005, and this book teaches you how to use it like a pro. Effective and well-implemented version control is a necessity for successful web projects, whether large or small. With this book you'll learn how to master the world of distributed version workflow, use the distributed features of Git to the full, and extend Git to meet your every need. Written by Git pros Scott Chacon and Ben Straub, Pro Git (Second Edition) builds on the hugely successful first edition, and is now fully updated for Git version 2.0, as well as including an indispensable chapter on GitHub. It's the best book for all your Git needs.

Documenting APIs

RESTful Web API Design with Node.js 10, Third Edition

Work with the newest Oracle API Platform Cloud Service to interface with the increasingly complex array of services your clients want. Key Features Understand

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the architecture and functionality of the new Oracle API Cloud Service Platform Understand typical use cases for the new platform and how it can work for you Design your own APIs, then deploy and customize your APIs Implement Oauth 2.0 policy and custom policies Migrate from Oracle 12c solutions to the new Oracle API platform Book Description Implementing Oracle API Platform Cloud Service moves from theory to practice using the newest Oracle API management platform. This critical new platform for Oracle developers allows you to interface the complex array of services your clients expect in the modern world. First, you'll learn about Oracle's new platform and get an overview of it, then you'll see a use case showing the functionality and use of this new platform for Oracle customers. Next, you'll see the power of Apiary and begin designing your own APIs. From there, you'll build and run microservices and set up the Oracle API gateways. Moving on, you'll discover how to customize the developer portal and publish your own APIs. You'll spend time looking at configuration management on the new platform, and implementing the Oauth 2.0 policy, as well as custom policies. The latest finance modules from Oracle will be examined, with some of the third party alternatives in sight as well. This broad-scoped book completes your journey with a clear examination of how to transition APIs from Oracle API Management 12c to the new Oracle API Platform, so that you can step into the future confidently. What you will learn Get an overview of the Oracle API Cloud Service Platform See typical use cases of the Oracle API Cloud Service Platform Design your own APIs using Apiary Build and run microservices Set up API gateways with the new API platform from

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Oracle Customize developer portals Configuration management Implement Oauth 2.0 policies Implement custom policies Get a policy SDK overview Transition from Oracle API Management 12c to the new Oracle API platform Who this book is for This book is for all Oracle developers who are working or plan to work with the Oracle API Platform Cloud Service.

Developing eBay Business Tools For Dummies

Whether you're sharing data between two internal systems or building an API so users can access their data, this practical book provides everything you need to build web service APIs with PHP. Author Lorna Jane Mitchell uses code samples, real-world examples, and advice based on her extensive experience to guide you through the process—from the underlying theory to methods for making your service robust. PHP is ideally suited for both consuming and creating web services. You'll learn how to use this language with JSON, XML, and other web service technologies. Explore HTTP, from the request/response cycle to its verbs, headers, and cookies Determine whether JSON or XML is the best data format for your application Get practical advice for working with RPC, SOAP, and RESTful services Use a variety of tools and techniques for debugging HTTP web services Choose the service that works best for your application, and learn how to make it robust Learn how to document your API—and how to design it to handle errors

PHP Web Services

Software architecture—the conceptual glue that holds every phase of a project together for its many stakeholders—is widely recognized as a critical element in modern software development. Practitioners have increasingly discovered that close attention to a software system’s architecture pays valuable dividends. Without an architecture that is appropriate for the problem being solved, a project will stumble along or, most likely, fail. Even with a superb architecture, if that architecture is not well understood or well communicated the project is unlikely to succeed. Documenting Software Architectures, Second Edition, provides the most complete and current guidance, independent of language or notation, on how to capture an architecture in a commonly understandable form. Drawing on their extensive experience, the authors first help you decide what information to document, and then, with guidelines and examples (in various notations, including UML), show you how to express an architecture so that others can successfully build, use, and maintain a system from it. The book features rules for sound documentation, the goals and strategies of documentation, architectural views and styles, documentation for software interfaces and software behavior, and templates for capturing and organizing information to generate a coherent package. New and improved in this second edition: Coverage of architectural styles such as service-oriented architectures, multi-tier architectures, and data models
Guidance for documentation in an Agile development environment Deeper

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treatment of documentation of rationale, reflecting best industrial practices
Improved templates, reflecting years of use and feedback, and more
documentation layout options A new, comprehensive example (available online),
featuring documentation of a Web-based service-oriented system Reference
guides for three important architecture documentation languages: UML, AADL, and
SySML

REST API Design Rulebook

Big Java: Early Objects, 7th Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text requires no prior programming experience and only a modest amount of high school algebra. Objects and classes from the standard library are used where appropriate in early sections with coverage on object-oriented design starting in Chapter 8. This gradual approach allows students to use objects throughout their study of the core algorithmic topics, without teaching bad habits that must be unlearned later. The second half covers algorithms and data structures at a level suitable for beginning students. Choosing the enhanced eText format allows students to develop their coding skills using targeted, progressive interactivities designed to integrate with the eText. All sections include built-in activities, open-ended review exercises, programming exercises, and projects to help students practice programming and build confidence. These activities go far beyond

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simplistic multiple-choice questions and animations. They have been designed to guide students along a learning path for mastering the complexities of programming. Students demonstrate comprehension of programming structures, then practice programming with simple steps in scaffolded settings, and finally write complete, automatically graded programs. The perpetual access VitalSource Enhanced eText, when integrated with your school's learning management system, provides the capability to monitor student progress in VitalSource SCORECenter and track grades for homework or participation. *Enhanced eText and interactive functionality available through select vendors and may require LMS integration approval for SCORECenter.

Automated Data Collection with R

APIs are transforming the business world at an increasing pace. Gain the essential skills needed to quickly design, build, and deploy quality web APIs that are robust, reliable, and resilient. Go from initial design through prototyping and implementation to deployment of mission-critical APIs for your organization. Test, secure, and deploy your API with confidence and avoid the "release into production" panic. Tackle just about any API challenge with more than a dozen open-source utilities and common programming patterns you can apply right away. Good API design means starting with the API-First principle - understanding who is using the API and what they want to do with it - and applying basic design skills to

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match customers' needs while solving business-critical problems. Use the Sketch-Design-Build method to create reliable and scalable web APIs quickly and easily without a lot of risk to the day-to-day business operations. Create clear sequence diagrams, accurate specifications, and machine-readable API descriptions all reviewed, tested, and ready to turn into fully-functional NodeJS code. Create reliable test collections with Postman and implement proper identity and access control security with AuthO-without added cost or risk to the company. Deploy all of this to Heroku using a continuous delivery approach that pushes secure, well-tested code to your public servers ready for use by both internal and external developers. From design to code to test to deployment, unlock hidden business value and release stable and scalable web APIs that meet customer needs and solve important business problems in a consistent and reliable manner.

The Hitchhiker's Guide to Python

Brief Java: Early Objects, 9th Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text requires no prior programming experience and only a modest amount of high school algebra. Objects and classes from the standard library are used where appropriate in early sections with coverage on object-oriented design starting in Chapter 8. This gradual approach allows students to use objects throughout their study of the core algorithmic topics, without teaching bad habits that must be un-

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learned later. Choosing the enhanced eText format allows students to develop their coding skills using targeted, progressive interactivities designed to integrate with the eText. All sections include built-in activities, open-ended review exercises, programming exercises, and projects to help students practice programming and build confidence. These activities go far beyond simplistic multiple-choice questions and animations. They have been designed to guide students along a learning path for mastering the complexities of programming. Students demonstrate comprehension of programming structures, then practice programming with simple steps in scaffolded settings, and finally write complete, automatically graded programs. The perpetual access VitalSource Enhanced eText, when integrated with your school's learning management system, provides the capability to monitor student progress in VitalSource SCORECenter and track grades for homework or participation. Enhanced eText and interactive functionality available through select vendors and may require LMS integration approval for SCORECenter.

API Design for C++

Looking for a way to invigorate your technical writing team and grow that expertise to include developers, designers, and writers of all backgrounds? When you treat docs like code, you multiply everyone's efforts and streamline processes through collaboration, automation, and innovation. Second edition now available with

updates and more information about version control for documents and continuous publishing.

Docs Like Code

Take advantage of JavaScript's power to build robust web-scale or enterprise applications that are easy to extend and maintain. By applying the design patterns outlined in this practical book, experienced JavaScript developers will learn how to write flexible and resilient code that's easier—yes, easier—to work with as your code base grows. JavaScript may be the most essential web programming language, but in the real world, JavaScript applications often break when you make changes. With this book, author Eric Elliott shows you how to add client- and server-side features to a large JavaScript application without negatively affecting the rest of your code. Examine the anatomy of a large-scale JavaScript application Build modern web apps with the capabilities of desktop applications Learn best practices for code organization, modularity, and reuse Separate your application into different layers of responsibility Build efficient, self-describing hypermedia APIs with Node.js Test, integrate, and deploy software updates in rapid cycles Control resource access with user authentication and authorization Expand your application's reach through internationalization

RESTful Java Web Services - Third Edition

Looking for Best Practices for RESTful APIs? This book is for you! Why? Because this book is packed with practical experience on what works best for RESTful API Design. You want to design APIs like a Pro? Use API description languages to both design APIs and develop APIs efficiently. The book introduces the two most common API description languages RAML, OpenAPI, and Swagger. Your company cares about its customers? Learn API product management with a customer-centric design and development approach for APIs. Learn how to manage APIs as a product and how to follow an API-first approach. Build APIs your customers love! You want to manage the complete API lifecycle? An API development methodology is proposed to guide you through the lifecycle: API inception, API design, API development, API publication, API evolution, and maintenance. You want to build APIs right? This book shows best practices for REST design, such as the correct use of resources, URIs, representations, content types, data formats, parameters, HTTP status codes, and HTTP methods. Your APIs connect to legacy systems? The book shows best practices for connecting APIs to existing backend systems. Your APIs connect to a mesh of microservices? The book shows the principles for designing APIs for scalable, autonomous microservices. You expect lots of traffic on your API? The book shows you how to achieve high performance, availability and maintainability. You want to build APIs that last for decades? We study API versioning, API evolution, backward- and forward-compatibility and show API

design patterns for versioning. The API-University Series is a modular series of books on API-related topics. Each book focuses on a particular API topic, so you can select the topics within APIs, which are relevant for you.

Natural Language Processing with Python

Gain insight into how hexagonal architecture can help to keep the cost of development low over the complete lifetime of an application
Key Features
Explore ways to make your software flexible, extensible, and adaptable
Learn new concepts that you can easily blend with your own software development style
Develop the mindset of building maintainable solutions instead of taking shortcuts
Book Description
We would all like to build software architecture that yields adaptable and flexible software with low development costs. But, unreasonable deadlines and shortcuts make it very hard to create such an architecture. Get Your Hands Dirty on Clean Architecture starts with a discussion about the conventional layered architecture style and its disadvantages. It also talks about the advantages of the domain-centric architecture styles of Robert C. Martin's Clean Architecture and Alistair Cockburn's Hexagonal Architecture. Then, the book dives into hands-on chapters that show you how to manifest a hexagonal architecture in actual code. You'll learn in detail about different mapping strategies between the layers of a hexagonal architecture and see how to assemble the architecture elements into an application. The later chapters demonstrate how to enforce architecture

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boundaries. You'll also learn what shortcuts produce what types of technical debt and how, sometimes, it is a good idea to willingly take on those debts. After reading this book, you'll have all the knowledge you need to create applications using the hexagonal architecture style of web development. What you will learn

- Identify potential shortcomings of using a layered architecture
- Apply methods to enforce architecture boundaries
- Find out how potential shortcuts can affect the software architecture
- Produce arguments for when to use which style of architecture
- Structure your code according to the architecture
- Apply various types of tests that will cover each element of the architecture

Who this book is for This book is for you if you care about the architecture of the software you are building. To get the most out of this book, you must have some experience with web development. The code examples in this book are in Java. If you are not a Java programmer but can read object-oriented code in other languages, you will be fine. In the few places where Java or framework specifics are needed, they are thoroughly explained.

Summer Collection

You might think more than enough design books exist in the programming world already. In fact, there are so many that it makes sense to ask why you would read yet another. Is there really a need for yet another design book? In fact, there is a greater need than ever before, and *Practical API Design: Confessions of a Java*

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Framework Architect fills that need! Teaches you how to write an API that will stand the test of time Written by the designer of the NetBeans API at Sun Technologies Based on best practices, scalability, and API design patterns

Get Your Hands Dirty on Clean Architecture

The Elements of Java Style, written by renowned author Scott Ambler, Rogue Wave Software Vice President Alan Vermeulen, and a team of programmers from Rogue Wave, is for anyone who writes Java code. While there are many books that explain the syntax and basic use of Java, this book, first published in 2000, explains not just what you can do with the syntax, but what you ought to do. Just as Strunk and White's The Elements of Style provides rules of usage for the English language, this book provides a set of rules for Java practitioners to follow. While illustrating these rules with parallel examples of correct and incorrect usage, the book provides a collection of standards, conventions, and guidelines for writing solid Java code which will be easy to understand, maintain, and enhance. Anyone who writes Java code or plans to should have this book next to their computer.

World Wide Waste: How Digital Is Killing Our Planet and What We Can Do About It

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Maximize the impact of your assets and business services by providing APIs for developers and other users. The journey described in this book starts with identifying business assets. As part of the API team, you then need to identify and define the requirements of traffic management, security, mediation, and orchestration. You also must define metrics for the analytics to measure the success of the overall API program. API documentation and the ease of developer onboarding also determine the success of the APIs. Finally, monetization of these APIs leads to revenue generation for the enterprise. Author De — an expert in building and managing API solutions — provides enterprise architects, designers, and technologists with insight into the world of APIs and the various technical aspects of building and managing an effective API management solution. API Management: Developing and Managing APIs for your Organization: Introduces the basics of APIs and highlights their value Provides an overview of technologies for building an API management solution and defines the requirements, including how to build a RESTful API Offers design principles for building developer-friendly APIs Explains how to secure your APIs Shows how to use API analytics to measure the success of your APIs Demonstrates how to monetize APIs Finally, API Management touches on various technical nuances of creating, distributing, and managing an API. This book will not only help you learn how to design, build, deploy, and manage an API for an enterprise scale, but also generate revenue for your organization. What You'll Learn Discover the API life cycle Design and develop APIs Implement API security Test your APIs Deploy and monitor your APIs Who This Book

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Is For Enterprise architects, technology enthusiasts, security architects, and operations specialists.

The Elements of Java(TM) Style

The Hitchhiker's Guide to Python takes the journeyman Pythonista to true expertise. More than any other language, Python was created with the philosophy of simplicity and parsimony. Now 25 years old, Python has become the primary or secondary language (after SQL) for many business users. With popularity comes diversity—and possibly dilution. This guide, collaboratively written by over a hundred members of the Python community, describes best practices currently used by package and application developers. Unlike other books for this audience, The Hitchhiker's Guide is light on reusable code and heavier on design philosophy, directing the reader to excellent sources that already exist.

RESTful Web APIs

In this book, cofounder and lead developer James Gardner brings you a comprehensive introduction to Pylons, the web framework that uses the best of Ruby, Python, and Perl and the emerging WSGI standard to provide structure and flexibility. You'll learn how to create your own Pylons-driven web site and attain the

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mastery of advanced Pylons features. You'll also learn how to stretch Pylons to its fullest ability, as well as share Gardner's unique insight and extensive experience in developing and deploying Pylons for a wide variety of situations.

Pro Git

Build effective RESTful APIs for enterprise with design patterns and REST framework's out-of-the-box capabilities Key Features Understand advanced topics such as API gateways, API securities, and cloud Implement patterns programmatically with easy-to-follow examples Modernize legacy codebase using API connectors, layers, and microservices Book Description This book deals with the Representational State Transfer (REST) paradigm, which is an architectural style that allows networked devices to communicate with each other over the internet. With the help of this book, you'll explore the concepts of service-oriented architecture (SOA), event-driven architecture (EDA), and resource-oriented architecture (ROA). This book covers why there is an insistence for high-quality APIs toward enterprise integration. It also covers how to optimize and explore endpoints for microservices with API gateways and touches upon integrated platforms and Hubs for RESTful APIs. You'll also understand how application delivery and deployments can be simplified and streamlined in the REST world. The book will help you dig deeper into the distinct contributions of RESTful services for IoT analytics and applications. Besides detailing the API design and development

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aspects, this book will assist you in designing and developing production-ready, testable, sustainable, and enterprise-grade APIs. By the end of the book, you'll be empowered with all that you need to create highly flexible APIs for next-generation RESTful services and applications. What you will learn Explore RESTful concepts, including URI, HATEOAS, and Code on Demand Study core patterns like Statelessness, Pagination, and Discoverability Optimize endpoints for linked microservices with API gateways Delve into API authentication, authorization, and API security implementations Work with Service Orchestration to craft composite and process-aware services Expose RESTful protocol-based APIs for cloud computing Who this book is for This book is primarily for web, mobile, and cloud services developers, architects, and consultants who want to build well-designed APIs for creating and sustaining enterprise-class applications. You'll also benefit from this book if you want to understand the finer details of RESTful APIs and their design techniques along with some tricks and tips.

Designing Web APIs

Design and implement scalable and maintainable RESTful solutions with Node.js 10 Key Features Create rich and scalable RESTful API solutions from scratch Explore the new features of Node.js 10, Express 4.0, and MongoDB Integrate MongoDB in your Node.js application to store and secure your data Book Description When building RESTful services, it is really important to choose the right framework.

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Node.js, with its asynchronous, event-driven architecture, is exactly the right choice for building RESTful APIs. This third edition of RESTful Web API Design with Node.js 10 will teach you to create scalable and rich RESTful applications based on the Node.js platform. You will be introduced to the latest NPM package handler and understand how to use it to customize your RESTful development process. You will begin by understanding the key principle that makes an HTTP application a RESTful-enabled application. After writing a simple HTTP request handler, you will create and test Node.js modules using automated tests and mock objects; explore using the NoSQL database, MongoDB, to store data; and get to grips with using self-descriptive URLs. You'll learn to set accurate HTTP status codes along with understanding how to keep your applications backward-compatible. Also, while implementing a full-fledged RESTful service, you will use Swagger to document the API and implement automation tests for a REST-enabled endpoint with Mocha. Lastly, you will explore some authentication techniques to secure your application. What you will learn

Install, develop, and test your own Node.js user modules
Understand the differences between HTTP and RESTful applications
Use self-descriptive URLs and set accurate HTTP status codes
Eliminate third-party dependencies in your tests with mocking
Implement automation tests for a REST-enabled endpoint with Mocha
Secure your services with NoSQL database integration within Node.js applications
Integrate a simple frontend using JavaScript libraries available on a CDN server
Who this book is for
If you are a web developer keen to enrich your development skills to create server-side RESTful applications

based on the Node.js platform, this book is for you. Some knowledge of REST would be an added advantage, but is definitely not a necessity.

Ruby Best Practices

In recent years, API adoption has exploded among developers, for reasons that this book will examine. But the purpose of this book is not to discuss how to deliver an API but to rather how to scale the business side to meet this rising developer demand. Written by someone with an engineering and a business background, *The Business of APIs* also aims to bridge the technical and the business aspects of API development. This book serves to help people understand what APIs are, who uses them, and the different types of APIs that are available. As the title suggests, this is a business-oriented book. Nonetheless it does seek to educate users about what types of technologies go into popular Web APIs. The book also surveys the history of modern Web APIs and examines how they've been used successfully. If you are considering launching an API, this book should help you understand the common stumbling blocks that have been faced by many API owners -- then hopefully you can avoid them. The book will also identify common building blocks used by API owners, building blocks that should be fundamental for your API planning and development. *The Business of APIs* highlights what it takes to be successful in providing quality Web APIs and points to some of the innovative steps new businesses are taking with their APIs -- all in an effort to build vibrant API

ecosystems and healthy businesses.

Business of APIs

Ruby on Rails offers the ability to rapidly design and write high-quality code with elegance and maintainability. Written by an experienced web application developer, this book explains how to take good Rails code and turn it into beautiful Rails code: simple, effective, reusable, evolvable code. He discusses the very latest in design patterns, programming abstractions, and development methodologies that have emerged for the modern web. With each design technique, you'll discover how to make your own additions to Rails and craft a development environment tailored to your specific needs.

Documenting Software Architectures

API Design for C++ provides a comprehensive discussion of Application Programming Interface (API) development, from initial design through implementation, testing, documentation, release, versioning, maintenance, and deprecation. It is the only book that teaches the strategies of C++ API development, including interface design, versioning, scripting, and plug-in extensibility. Drawing from the author's experience on large scale, collaborative

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software projects, the text offers practical techniques of API design that produce robust code for the long term. It presents patterns and practices that provide real value to individual developers as well as organizations. API Design for C++ explores often overlooked issues, both technical and non-technical, contributing to successful design decisions that product high quality, robust, and long-lived APIs. It focuses on various API styles and patterns that will allow you to produce elegant and durable libraries. A discussion on testing strategies concentrates on automated API testing techniques rather than attempting to include end-user application testing techniques such as GUI testing, system testing, or manual testing. Each concept is illustrated with extensive C++ code examples, and fully functional examples and working source code for experimentation are available online. This book will be helpful to new programmers who understand the fundamentals of C++ and who want to advance their design skills, as well as to senior engineers and software architects seeking to gain new expertise to complement their existing talents. Three specific groups of readers are targeted: practicing software engineers and architects, technical managers, and students and educators. The only book that teaches the strategies of C++ API development, including design, versioning, documentation, testing, scripting, and extensibility. Extensive code examples illustrate each concept, with fully functional examples and working source code for experimentation available online. Covers various API styles and patterns with a focus on practical and efficient designs for large-scale long-term projects.

Hands-On RESTful API Design Patterns and Best Practices

Master core REST concepts and create RESTful web services in Java

About This Book

- * Build efficient and secure RESTful web APIs in Java..*
- * Design solutions to produce, consume and visualize RESTful web services using WADL, RAML, and Swagger*
- * Familiarize the role of RESTful APIs usage in emerging technology trends like Cloud, IoT, Social Media.

Who This Book Is For

If you are a web developer with a basic understanding of the REST concepts and envisage to get acquainted with the idea of designing and developing RESTful web services, this is the book for you. As all the code samples for the book are written in Java, proficiency in Java is a must.

What You Will Learn

- * Introduce yourself to the RESTful software architectural style and the REST API design principles*
- * Make use of the JSR 353 API, JSR 374 API, JSR 367 API and Jackson API for JSON processing*
- * Build portable RESTful web APIs, making use of the JAX-RS 2.1 API*
- * Simplify API development using the Jersey and RESTEasy extension APIs*
- * Secure your RESTful web services with various authentication and authorization mechanisms*
- * Get to grips with the various metadata solutions to describe, produce, and consume RESTful web services*
- * Understand the design and coding guidelines to build well-performing RESTful APIs*
- * See how the role of RESTful web services changes with emerging technologies and trends

In Detail

Representational State Transfer (REST) is a simple yet powerful software architecture style to create lightweight and scalable web services. The RESTful web services use HTTP as the transport protocol and can use

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any message formats, including XML, JSON(widely used), CSV, and many more, which makes it easily inter-operable across different languages and platforms. This successful book is currently in its 3rd edition and has been used by thousands of developers. It serves as an excellent guide for developing RESTful web services in Java. This book attempts to familiarize the reader with the concepts of REST. It is a pragmatic guide for designing and developing web services using Java APIs for real-life use cases following best practices and for learning to secure REST APIs using OAuth and JWT. Finally, you will learn the role of RESTful web services for future technological advances, be it cloud, IoT or social media. By the end of this book, you will be able to efficiently build robust, scalable, and secure RESTful web services using Java APIs. Style and approach Step-by-step guide to designing and developing robust RESTful web services. Each topic is explained in a simple and easy-to-understand manner with lots of real-life use-cases and their solutions.

Programming JavaScript Applications

The Java® Tutorial, Fifth Edition, is based on Release 7 of the Java Platform Standard Edition. This revised and updated edition introduces the new features added to the platform, including a section on NIO.2, the new file I/O API, and information on migrating legacy code to the new API. The deployment coverage has also been expanded, with new chapters such as “Doing More with Rich Internet Applications” and “Deployment in Depth,” and a section on the fork/join feature

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has been added to the chapter on concurrency. Information reflecting Project Coin developments, including the new try-with-resources statement, the ability to catch more than one type of exception with a single exception handler, support for binary literals, and diamond syntax, which results in cleaner generics code, has been added where appropriate. The chapters covering generics, Java Web Start, and applets have also been updated. In addition, if you plan to take one of the Java SE 7 certification exams, this guide can help. A special appendix, “Preparing for Java Programming Language Certification,” lists the three exams available, details the items covered on each exam, and provides cross-references to where more information about each topic appears in the text. All of the material has been thoroughly reviewed by members of Oracle Java engineering to ensure that the information is accurate and up to date.

Implementing Oracle API Platform Cloud Service

Build maintainable websites with elegant Django design patterns and modern best practices Key Features Explore aspects of Django from Models and Views to testing and deployment Understand the nuances of web development such as browser attack and data design Walk through various asynchronous tools such as Celery and Channels Book Description Building secure and maintainable web applications requires comprehensive knowledge. The second edition of this book not only sheds light on Django, but also encapsulates years of experience in the form of design

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patterns and best practices. Rather than sticking to GoF design patterns, the book looks at higher-level patterns. Using the latest version of Django and Python, you'll learn about Channels and asyncio while building a solid conceptual background. The book compares design choices to help you make everyday decisions faster in a rapidly changing environment. You'll first learn about various architectural patterns, many of which are used to build Django. You'll start with building a fun superhero project by gathering the requirements, creating mockups, and setting up the project. Through project-guided examples, you'll explore the Model, View, templates, workflows, and code reusability techniques. In addition to this, you'll learn practical Python coding techniques in Django that'll enable you to tackle problems related to complex topics such as legacy coding, data modeling, and code reusability. You'll discover API design principles and best practices, and understand the need for asynchronous workflows. During this journey, you'll study popular Python code testing techniques in Django, various web security threats and their countermeasures, and the monitoring and performance of your application. What you will learn

- Make use of common design patterns to help you write better code
- Implement best practices and idioms in this rapidly evolving framework
- Deal with legacy code and debugging
- Use asynchronous tools such as Celery, Channels, and asyncio
- Use patterns while designing API interfaces with the Django REST Framework
- Reduce the maintenance burden with well-tested, cleaner code
- Host, deploy, and secure your Django projects

Who this book is for This book is for you whether you're new to Django or just want to learn its best practices. You

do not have to be an expert in Django or Python. No prior knowledge of patterns is expected for reading this book but it would be helpful.

Build APIs You Won't Hate

Undisturbed Rest

The popularity of REST in recent years has led to tremendous growth in almost-RESTful APIs that don't include many of the architecture's benefits. With this practical guide, you'll learn what it takes to design usable REST APIs that evolve over time. By focusing on solutions that cross a variety of domains, this book shows you how to create powerful and secure applications, using the tools designed for the world's most successful distributed computing system: the World Wide Web. You'll explore the concepts behind REST, learn different strategies for creating hypermedia-based APIs, and then put everything together with a step-by-step guide to designing a RESTful Web API. Examine API design strategies, including the collection pattern and pure hypermedia Understand how hypermedia ties representations together into a coherent API Discover how XMDP and ALPS profile formats can help you meet the Web API "semantic challenge" Learn close to two-dozen standardized hypermedia data formats Apply best practices for using

HTTP in API implementations Create Web APIs with the JSON-LD standard and other the Linked Data approaches Understand the CoAP protocol for using REST in embedded systems

The Definitive Guide to Pylons

This book offers a highly accessible introduction to natural language processing, the field that supports a variety of language technologies, from predictive text and email filtering to automatic summarization and translation. With it, you'll learn how to write Python programs that work with large collections of unstructured text. You'll access richly annotated datasets using a comprehensive range of linguistic data structures, and you'll understand the main algorithms for analyzing the content and structure of written communication. Packed with examples and exercises, *Natural Language Processing with Python* will help you: Extract information from unstructured text, either to guess the topic or identify "named entities" Analyze linguistic structure in text, including parsing and semantic analysis Access popular linguistic databases, including WordNet and treebanks Integrate techniques drawn from fields as diverse as linguistics and artificial intelligence This book will help you gain practical skills in natural language processing using the Python programming language and the Natural Language Toolkit (NLTK) open source library. If you're interested in developing web applications, analyzing multilingual news sources, or documenting endangered

languages -- or if you're simply curious to have a programmer's perspective on how human language works -- you'll find Natural Language Processing with Python both fascinating and immensely useful.

Conference Proceedings

In the early days of the Web a need was recognized for a language to display 3D objects through a browser. An HTML-like language, VRML, was proposed in 1994 and became the standard for describing interactive 3D objects and worlds on the Web. 3D Web courses were started, several best-selling books were published, and VRML continues to be used today. However VRML, because it was based on HTML, is a stodgy language that is not easy to incorporate with other applications and has been difficult to add features to. Meanwhile, applications for interactive 3D graphics have been exploding in areas such as medicine, science, industry, and entertainment. There is a strong need for a set of modern Web-based technologies, applied within a standard extensible framework, to enable a new generation of modeling & simulation applications to emerge, develop, and interoperate. X3D is the next generation open standard for 3D on the web. It is the result of several years of development by the Web 3D Consortium's X3D Task Group. Instead of a large monolithic specification (like VRML), which requires full adoption for compliance, X3D is a component-based architecture that can support applications ranging from a simple non-interactive animation to the latest streaming or

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rendering applications. X3D replaces VRML, but also provides compatibility with existing VRML content and browsers. Don Brutzman organized the first symposium on VRML and is playing a similar role with X3D; he is a founding member of the consortium. Len Daly is a professional member of the consortium and both Len and Don have been involved with the development of the standard from the start. The first book on the new way to present interactive 3D content over the Web, written by two of the designers of the standard Plentiful illustrations and screen shots in the full color text Companion website with extensive content, including the X3D specification, sample code and applications, content creation tools, and demos of compatible Web browsers

API Management

Using a web API to provide services to application developers is one of the more satisfying endeavors that software engineers undertake. But building a popular API with a thriving developer ecosystem is also one of the most challenging. With this practical guide, developers, architects, and tech leads will learn how to navigate complex decisions for designing, scaling, marketing, and evolving interoperable APIs. Authors Brenda Jin, Saurabh Sahni, and Amir Shevat explain API design theory and provide hands-on exercises for building your web API and managing its operation in production. You'll also learn how to build and maintain a following of app developers. This book includes expert advice, worksheets, checklists, and case

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studies from companies including Slack, Stripe, Facebook, Microsoft, Cloudinary, Oracle, and GitHub. Get an overview of request-response and event-driven API design paradigms Learn best practices for designing an API that meets the needs of your users Use a template to create an API design process Scale your web API to support a growing number of API calls and use cases Regularly adapt the API to reflect changes to your product or business Provide developer resources that include API documentation, samples, and tools

The Art of Rails

Features ready-to-use applications-all available on the CD-ROM-that eBay sellers can plug right into their pages; more advanced users can tweak the applications to suit specific needs Shows you how to streamline an eBay business by leveraging programming technologies and the eBay API (application program interface) Explains how to connect eBay pages to the APIs of related companies (PayPal, Fed Ex, UPS, and the USPS) as well as to Microsoft Office applications such as Outlook and Excel Provides expert tips and tricks for implementing eBay technologies such as image handling, shipping calculators, enhanced About Me pages, and back-office tools

Design and Build Great Web APIs

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Believe it or not, building an API is the easy part. What is far more challenging is to put together a design that will stand the test of time, while also meeting your developers' needs. After all, no matter how well written your code may be, without a strong foundation, you will find your API quickly failing. Undisturbed REST works to tackle this issue through the use of modern design techniques and technology, showing how to carefully design your API with your users and longevity in-mind, taking advantage of a design-first approach- while incorporating best practices and hard lessons learned. After reading Undisturbed REST, you'll have a strong understanding of APIs, best practices, and available tooling for designing, prototyping, sharing, documenting, and generating tooling (such as SDKs) around your API. More importantly, you'll be equipped to design and build an API not just for today, but one that can stand the test of time and lead your application into tomorrow.

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